

SAVVAS SHEITTANIS

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TECHNICAL SKILLS

Languages: TypeScript, JavaScript, SQL (PostgreSQL), HTML/CSS

Frontend: React, Next.js, Tailwind CSS, shadcn/ui, Radix UI, Electron

Backend & Data: Node.js, Supabase, PostgreSQL, Redis, BullMQ, REST APIs, OAuth, Stripe

Cloud & DevOps: Docker, Vercel, Oracle Cloud (OCI), Google Cloud, GitHub Actions

Testing: Vitest, React Testing Library, Playwright, Selenium

WORK EXPERIENCE

Software Engineer

September 2024 – Present

Trafalgar Tickets

London / Remote

- Develop and maintain a Next.js monorepo that ships multiple white-label sites from a shared codebase, with per-brand configuration and theming.
- Own the CI/CD pipeline in GitHub Actions, automating builds, tests and deployments for more than 15 theatre venues.
- Contributed to the redesign and refactor of the website, rebuilding shared components and pages. Wrote and maintained around 1,000 unit and integration tests.

Software Engineer

May 2020 – August 2024

Proto.io

Nicosia, Cyprus

- Worked on prototyping tools, design tools and AI-driven websites with a focus on user experience.
- Rewrote the editor, improving load times and responsiveness by over 30%.
- Core member of a team that successfully launched a brand-new feature after a year in development.
- Integral part of the team developing a new website using Next.js, featuring AI-generated content that generated more than 50,000 pages.

Junior Software Developer

April 2018 – May 2020

Crealogix Group

Winchester, UK

- Led a team on a struggling project and successfully launched multiple features, resulting in a significant increase in user engagement and company revenue.
- Delivered a year-long contract project later acquired by BlackRock.

ASP.NET Web Developer

November 2017 – March 2018

BigApp Consultancy

Winchester, UK

- Built new features for 4 client CRM systems in ASP.NET and C#, based on client feedback.
- Worked in an Agile team, collaborating with clients to refine project requirements.

PROJECTS

Loot Drama | *Next.js, TypeScript, Supabase, PostgreSQL, Redis, Stripe, Docker*

2025 – Present

- Built and operate a subscription SaaS platform for World of Warcraft raid teams, used by hundreds of guilds and billed through Stripe with tiered plans.
- Designed a simulation pipeline running SimulationCraft jobs in Docker across Oracle Cloud and Google Cloud, with a priority job queue and tiered priority.
- Pull data from the Warcraft Logs, Raider.IO and Battle.net APIs into PostgreSQL to power guild analytics and loot decisions.

eVARethikamentous | *Next.js, TypeScript, Sanity Studio*

2024

- Built a freelance platform that collects and analyses football refereeing decisions from referees and reporters.

EDUCATION

Southampton Solent University

Southampton, UK

BSc (Hons) Computer Games (Indie), 2:1

2014 – 2017

- Won an award at Southampton Solent Game Jam 2015.
- Course Representative in Southampton Solent University for 2015-2016. Attended EGX Rezzed 2016 and manned the stand of Southampton Solent University.